

Stereographic projection

The following is an analytic proof of the fact that the stereographic projection sends circles and lines in \mathbb{C} to circles on the sphere. (There are geometric ones as well.)

The stereographic projection of a point in (u, v) -space has coordinates

$$(x, y, z) = \left(\frac{2u}{1 + u^2 + v^2}, \frac{2v}{1 + u^2 + v^2}, \frac{u^2 + v^2 - 1}{1 + u^2 + v^2} \right).$$

A circle on the sphere is an intersection of the sphere with a plane

$$ax + by + cz = d. \tag{1}$$

Substitute the stereographic projection into the plane equation and simplify. This leads (eventually) to the identity

$$(c - d)(u^2 + v^2) + 2au + 2bv - (c + d) = 0. \tag{2}$$

If $c = d$ then (2) describes a line in (u, v) -space. On the other hand, $c = d$ in the plane equation (1) means that the point $(0, 0, 1)$ lies in the plane. This is the north pole of the sphere, so circles through the north pole on the sphere map to lines in (u, v) -space. If $c \neq d$, then (2) describes a circle in (u, v) -space. This calculation can be reversed; if we start with a point satisfying (2), then its stereographic projection satisfies $ax + by + cz = d$ (and lies on the sphere).